

Why there is no silver bullet to solve our security issues

Ronan Lashermes ¹

¹INRIA/SED&LHS

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Section 1

Introduction

A small enigma



Section 2

How software can go wrong

Designing a PIN verification

Your mission

In order to enter a very secure room, the visitor must insert her personal **smartcard** and enter the corresponding unique valid **PIN**. If the card and the PIN match, the visitor can enter. If not, she has 3 **attempts** or she faces jail time.



Initial proposal, spot the vulnerabilities

```

#define PIN_SIZE 4
#define MAX_TRY 3
typedef unsigned char BYTE;

int try_counter = MAX_TRY;
BYTE pin_correct[PIN_SIZE];
BYTE pin_candidat[PIN_SIZE];

void enter_pin() {
    printf("A PIN has %d digits.", PIN_SIZE);
    printf("Please enter PIN:");
    scanf("%s", pin_candidat);
}

bool compare_arrays( // memcmp
    BYTE *arr1,
    BYTE *arr2) {
    for(int i = 0; i < PIN_SIZE; i++) {
        if(arr1[i] != arr2[i]) return false; }
    return true;
}

void verify_pin(
    BYTE *pin_candidat,
    BYTE *pin_correct) {
    if(compare_arrays(
        pin_candidat,
        pin_correct) == true) { // PIN ok

        try_counter = MAX_TRY;
        authenticate();
    } else { // PIN not correct
        try_counter -= 1;
        if(try_counter <= 0) {
            kill(); }
        else {
            incorrect(); }
    }
}

```

Buffer overflow

```
int try_counter = MAX_TRY;  
BYTE pin_correct[PIN_SIZE];  
BYTE pin_candidat[PIN_SIZE];
```

```
void enter_pin() {
```

```
    printf("A PIN has %d digits.", PIN_SIZE);  
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    scanf("%s", pin_candidat);  
}
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}
```

Exploit

```
> A PIN has 4 digits.
> Please enter your PIN: aaaaaaaa
> PIN ok.
```


Buffer overflow

```

int try_counter = MAX_TRY;
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void enter_pin() {
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    printf("Please enter PIN:");
    scanf("%s", pin_candidat);
}

```

Exploit

```

> A PIN has 4 digits.
> Please enter your PIN: aaaaaaaaa
> PIN ok.

```

Solutions

Google gives you 6950000 results. Some examples:

- Canaries.
- Do not use scanf, better variants exist.
- ...

My take: this is a language design problem



Securely programming in C is like playing with a loaded gun. Of course it can end well, but you should probably not be doing it.

Figure: Door picture from uxdesign.cc

Proof-oriented software¹

Formal methods

Being able to write bug-free programs is one of the goal of formal languages such as Coq, Lean, and numerous others. They use the Curry-Howard correspondance to reduce writing a correct program to proving a mathematical proof.

But

- A mathematical proof is something abstract while an executed program has a physical existence. A point already made in 1988 in “Program verification: the very idea” by J.H. Fetze.
- There is a reason even mathematicians do not use these tools pervasively (cf the talks and writing of Kevin Buzzard).

¹I made up this expression, don't google it

Against the clock

```
bool compare_arrays( // memcmp
    BYTE *arr1,
    BYTE *arr2) {
    for(int i = 0; i < PIN_SIZE; i++) {
        if(arr1[i]!=arr2[i]) return false; }
    return true;
}
```

Timing leakage

Supposing illimited tries, measure the duration of the *compare_arrays* function.

```
> Please enter your PIN: 1111 => 3us
> Please enter your PIN: 2222 => 3us
> Please enter your PIN: 3333 => 3us
> Please enter your PIN: 4444 => 4us
> Please enter your PIN: 4111 => 4us
> Please enter your PIN: 4211 => 6us
> Please enter your PIN: 4212 => 6us
> Please enter your PIN: 4213 => 7us
> PIN ok.
```

Constant-time implementations

```
bool compare_arrays( // memcmp
    BYTE *arr1,
    BYTE *arr2) {
    BYTE diff = 0;
    for(int i = 0 ; i < PIN_SIZE ; i++)
        diff &= arr1[i] ^ arr2[i];
    return diff == 0;
}
```

Constant-time implementations

```
bool compare_arrays( // memcmp
    BYTE *arr1,
    BYTE *arr2) {
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    for(int i = 0 ; i < PIN_SIZE ; i++)
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    return diff == 0;
}
```

What guarantees constant-time execution ?



Figure: Going down the rabbit hole

Section 3

How hardware can go wrong

Cache-timing attacks

What variable(s) leaks ? (x, y, arr)

```
int x = arr[y];
```


Cache-timing attacks

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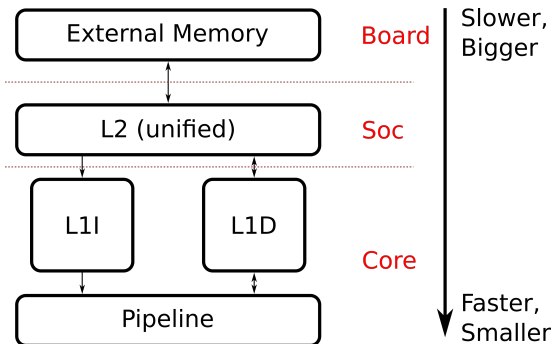


Figure: Memory hierarchy

Meltdown and Spectre

Micro-architecture

The implementation of the instruction set architecture (ISA).

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Attacks' principle

Read somewhere in forbidden memory, using transient instructions. Use cache-timing to recover the result.

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Recover kernel data from application (Spectre)

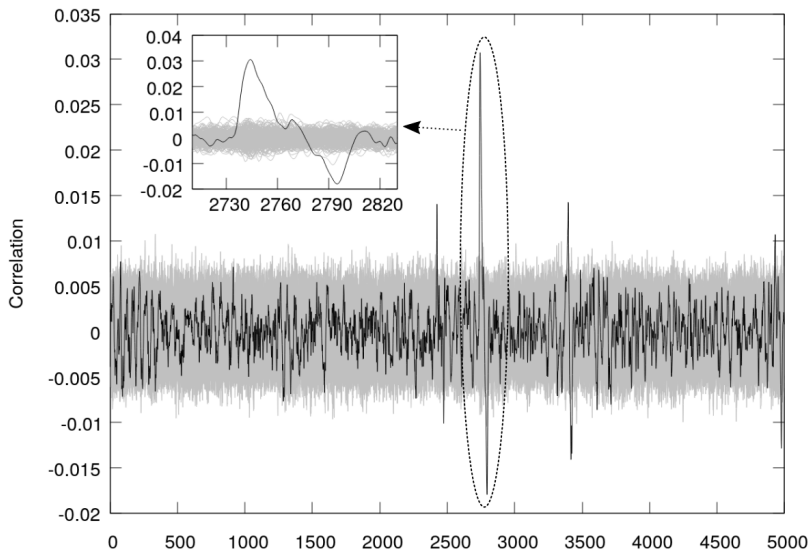
```
if(x < array1_size)
    y = array2[array1[x]*4096];
```

Attacker controls x and wants to read arbitrarily in memory.

Side-channel analysis



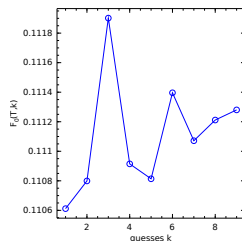
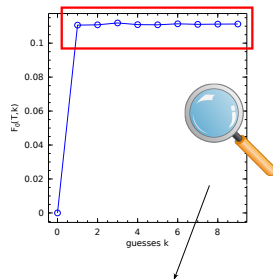
Correlation Power Analysis



SCA against PIN verification

Template attack

- Learn the leakage on a controlled device.
- Measure on the target device and compare (Mahalanobis distance).



Protecting against SCA

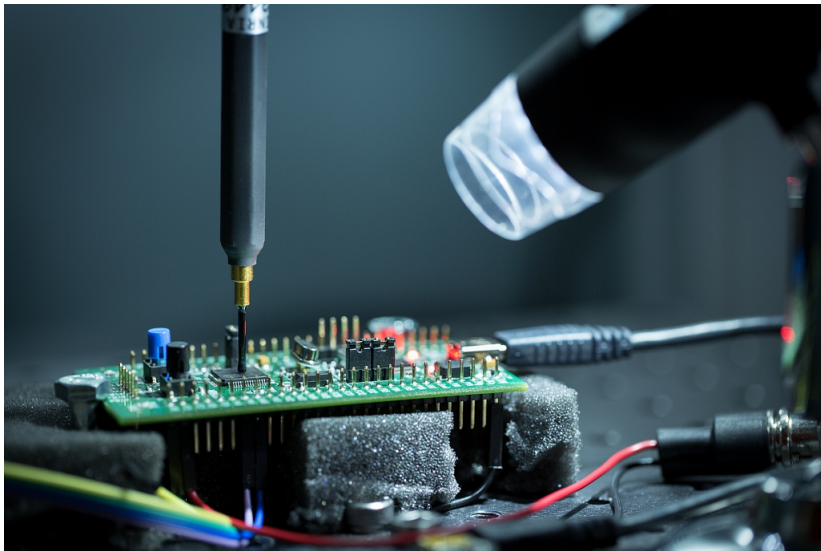
Masking

We want to protect s when computing $o = f(s)$, with f linear. Generate a truly random value r , then **mask** the secret: $s \oplus r$.

Finally, you can compute o without depending on the secret value:

$$o = f(r) \oplus f(s \oplus r).$$

Fault injection attacks



Fault activated backdoor

```
void blink_wait()
{
    unsigned int wait_for = 3758874636;
    unsigned int counter;
    for(counter = 0; counter < wait_for; counter += 8000000);
}
```

Fault activated backdoor

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void blink_wait()
{
    unsigned int wait_for = 3758874636;
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    for(counter = 0; counter < wait_for; counter += 8000000);
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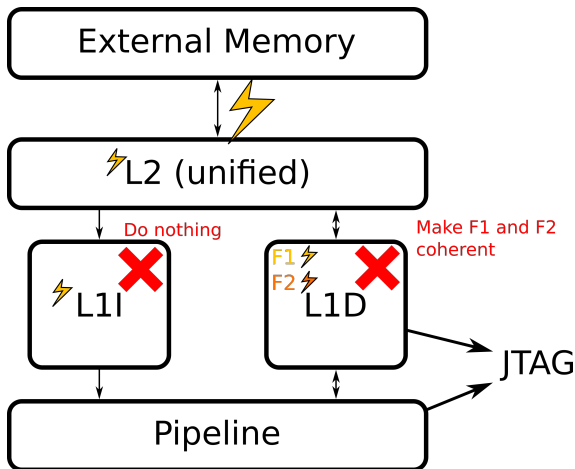
```
08000598 <blink_wait>:
push    {r7, lr}
sub     sp, #8
add     r7, sp, #0
ldr     r3, [pc, #44]    ; (80005cc <blink_wait+0x34>)
...
adds    r7, #8
mov     sp, r7
pop     {r7, pc}
.word   0xe00be00c ; @80005cc, 0xe00be00c = 3758874636
```

Fault activated backdoor

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void blink_wait()
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    unsigned int wait_for = 3758874636;
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    for(counter = 0; counter < wait_for; counter += 8000000);
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ldr     r3, [pc, #44]    ; (80005cc <blink_wait+0x34>)
...
adds    r7, #8
mov     sp, r7
nop ; pop    {r7, pc}
b other_verif ;.word    (0xe00b)e00c
b other_verif ;.word    0xe00b(e00c)
```

Faults on the memory hierarchy



FIA against PIN verification

```
void verify_pin(BYTE *pin_candidat, BYTE *pin_correct) {  
    if(compare_arrays(pin_candidat, pin_correct) == true) { // PIN ok  
        try_counter = MAX_TRY;  
        authenticate();  
    }  
    else { // PIN not correct  
        try_counter -= 1;  
        if (try_counter <= 0) {  
            kill();  
        }  
        else {  
            incorrect();  
        }  
    }  
}
```

Protecting PIN verification against fault attacks

Duplicate all the things !

```
void verify_pin(BYTE *pin_candidat, BYTE *pin_correct) {  
    if(compare_arrays(pin_candidat, pin_correct) == true) { // PIN ok 1  
        if (compare_arrays(pin_candidat, pin_correct) == true) { //PIN ok 2  
            try_counter = MAX_TRY;  
            authenticate();  
        }  
    }  
    else { // PIN not correct  
        try_counter -= 1;  
        if (try_counter <= 0) {  
            kill();  
        }  
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        }  
    }  
}
```

Protecting PIN verification against fault attacks

Duplicate all the things !

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void verify_pin(BYTE *pin_candidat, BYTE *pin_correct) {  
    if(compare_arrays(pin_candidat, pin_correct) == true) { // PIN ok 1  
        if (compare_arrays(pin_candidat, pin_correct) == true) { //PIN ok 2  
            try_counter = MAX_TRY;  
            authenticate();  
        }  
    }  
    else { // PIN not correct  
        try_counter -= 1;  
        if (try_counter <= 0) {  
            kill();  
        }  
        else {  
            incorrect();  
        }  
    }  
}
```

Actually really painful. What if the attacker can inject 2 faults ?

Section 4

Hardened PIN verification

Implementation countermeasures

- Input sanitization.
- Formal methods to detect implementations not meeting specifications.
- Constant-time implementation.
- Redundancy against FIA.
- Masking against SCA.

If one of these countermeasures is too weak, your implementation is insecure. (The weakest link rule)

Implementation countermeasures

- Input sanitization.
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Can we do better ?

Changing the protocol

Cryptography to the rescue

It would be better if the secret were not present inside the chip, but verification still possible.

Solution

Generate *pin*, *key* when enrolling the smartcard. Store

$$(key, committed = HMAC(key, pin)).$$

Now to verify *pin_try*, the smartcard computes

$$hash_try = HMAC(key, pin_try).$$

And we compare *committed* and *hash_try*.

Advantages

- The secret can be forgotten, no *pin* value to recover.
- Comparison do not require to be secure.
- The embedded *key* prevents to compare leakage from two devices.

But fault attacks are still possible.

Section 5

Conclusion

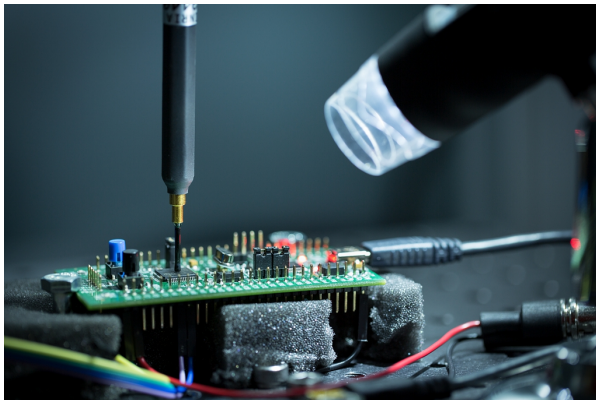
Leaking interfaces

Interfaces between abstraction do not define security properties. As a result, they leak information.

You cannot implement a secure functionality without taking into account all abstraction layers (protocol, algorithms, software, hardware).

Thank you!

Any questions?



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